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Supplement to Australian Chess Magazine April/May 1994

# ACF RATINGS

and



# MERCANTILE MUTUAL GRAND PRIX



Ron Gowling (Mercantile Mutual representative) presents Darryl Johansen with first prize in the 1993 MM Grand Prix

APRIL 1994

# Ratings Officers



**Australia**  
National Ratings Officer  
John Summerfield  
57 Harrison Ave, Burwood, 3125 03 888-8842



**New South Wales**  
NSWCA Ratings Officer  
Bill Gletsos  
28 Terry Rd, West Ryde, 2114 02 809-5544



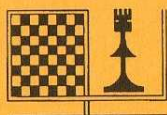
**Victoria**  
VCA Ratings Officer  
Don Maciulaitis  
5 May Court, Dandenong, 3175 03 791-3541



**Queensland**  
CAQ Ratings Officer  
Mike Finch  
PO Box 136, Moffat Beach, 4551 074 91-3145



**Western Australia**  
CAWA Ratings Officer  
Fred Maris  
3 Mundaring Arcade, Mundaring, 6073 06 255-2040



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c/- SACA, 10 Ranleigh St, Adelaide, 5000 08 338-1984



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## Advertising

**Commercial:** Rates are \$60 per page, \$30 per half, \$15 per quarter.

**Tournament:** Rates are \$40 per page, \$20 per half, \$10 per quarter.

The ratings booklet is probably the most-read chess publication in Australia: players are always anxious to learn their new rating, and the ratings of their friends, and to see whose rating is increasing most rapidly, who are the strongest players, and so on. Some players carry it as part part of their chess "kit," to look up the ratings of their opponents and record them in the space provided on scoresheets.

It is an excellent vehicle to carry messages to all Australia's active chess players.

Would-be advertisers should contact Robert Jamieson (PO Box 716, Mt Waverley, 3149) for further information.

**Deadline** for advertisements is 10<sup>th</sup> of March, July & November.

## Introduction

### New Ratings Officers

I wish to welcome another new ratings officers: Neville Anderson has taken over from Brad Walshe in South Oz. I don't know anything about Neville except that he displaced me as lowest-rated ratings officer, and that he is enthusiastic about the job.

### Changes

I found a bug in the ratings system. Unrated players who had scored 0 in the previous ratings period were wrongly treated as provisionally-rated players in December. This wouldn't have been so serious if we hadn't changed all players rated below 800 to new players earlier. All those players who hadn't played since were also regarded as provisionally-rated. Games against them were rated and wrong changes were made to the ratings of their opponents. It was even worse in some Qld junior events where there were many such players, and some unfortunates even had negative ratings. The arithmetic was calculated and the corrected ratings used for April 94 calculations. This may account for some discrepancies in your ratings calculations,

and for rating changes for players who didn't play in the April period.

## Information in the Reports

The reports contained in the ratings booklet provide information tournament organisers need for ranking players in tournaments. The information contained is also of considerable interest to players: we are all interested in our own ratings: are we getting better? or worse? Do the rating changes reflect our own perceptions? How are our friends/peers/rivals going?

However, it's not immediately apparent to new readers what all the numbers mean.

In each report, the first column is the rating, the measure of the player's playing strength. The *Top Players* report is generally headed by Rogers, Johansen & so on. It's immediately apparent that bigger numbers represent stronger players. Closer examination of the *Top* reports reveals that it's possible for several players to have the same rating. If players are equal in strength, that's reasonable.

In the *Top Under nn* reports, the next column is the player's age at the beginning of the year. This age is used to determine players eligibility for some tournaments, and combined with rating, to select players for World and Asian Under Age tournaments. If you're a junior with hopes of representing Australia in international tournaments, these will give you some idea of the standard to reach.

The *Top Improvers* report shows the amount the player's rating has increased in the rating period. An increase of 100 will usually get a player into the top 20 improvers, 200+ is exceptional, while 300+ is SO! (Simply Outstanding).

These reports also show the players' registered state.

The Active Player list is divided into states. Details shown are rating, number of games played in the latest rating period, and, of course, the player's name.

### The Rating

The rating column needs some explanation, since it doesn't always contain a rating.

Confirmed ratings are shown as three or four digit numbers. Provisional ratings are shown





Table with 4 columns: Rank, Name, Points, and another identifier. Lists names like Harvey, Davey, Hatunen, Jorma, Haven, Oscar, etc.

Table with 4 columns: Rank, Name, Points, and another identifier. Lists names like Kerrigan, Lindsay C, Khalil, A, KHALOLAN, Robert, etc.

Table with 4 columns: Rank, Name, Points, and another identifier. Lists names like Lugte, J, Lukic, Milorad, Lukursky, Boris, etc.

Table with 4 columns: Rank, Name, Points, and another identifier. Lists names like Raychman, Oleg, Redmond, Terry, Reid, Raymond, etc.













## Acceptable events.

To be rated, **Events must conform** to these standards:

*The rate of play in the first time-control must allow at least two minutes per move, and the first time-control must not be before move 30. Subsequent time-controls requiring a more rapid rate of play are allowed.*

*Events played under the FIDE rules for Sixty-Minute (Rapid) Chess also may be rated. Note that in such events, each player must be allowed at least 60 minutes for all his moves.*

*The event may not be a handicap event, for example material or time.*

*The event may not be a fixed-opening event.*

*The event must be approved by the state association and/or ACF for rating.*

*Telechess events will be rated unless all parties involved agree otherwise.*

*The event must be submitted to the National Ratings Officer in good time. Normally, events should be processed in the period in which they finish, or if the end is near the deadline, the next period.*

Events reaching the National Ratings Officer more than one period late are worth little for calculating the **current** strength of players, and will be discarded. Some players regularly perform more than 400 ratings points above their published ratings even when their results are processed in good time.

Even when tournaments are processed promptly, it can be five months before they are reflected in published ratings. One list later, they are nine months old, two lists and over a year!

## What the ACF needs to know.

Each player who plays in a rated event is assigned an identifying number, and this is used to match game results with the central player file.

To ensure that State Ratings Officers can match tournament results and changes to player details, certain basic information must be provided:

Usual first name
Family name (surname)
Initials
Gender
Birth-date

Ratings officers cannot be expected to record tournament results correctly when the information provided to them is inaccurate or ambiguous. In Victoria, we have two Michael Kagans and two Ladislav Zeves. Qld has a junior called Michael Chou, Vic one called Michael Chow and who has played in Qld. If tournament organisers provide ALL the information we ask, it greatly improves our chances of producing correct ratings.

In addition to help distinguish between players with similar names, the birth-date allows us to produce reports of top players in various age-groups, and to produce other statistical information. The ACF has recently decided to award veteran titles, and it would be useful to be able to produce tables showing how strong our senior players are. Perhaps players would like a list of the top 10 octogenarians?

Players who move interstate should ensure that tournament organisers know they have already played elsewhere in Australia; tournament organisers must report this information to the State Ratings Officer (if the change is more or less permanent), so the player file can be changed to reflect the player's new state.

## Obtaining a Rating

To obtain a rating, you must play chess. When chessplayers are first recorded in the ratings Player File, they are classified as new players. Each time some of their results are recorded, their status is reviewed. Players are reclassified as provisionally rated when they have scored at least 6.7% AND less than 100%. Provisionally-rated players may be reclassified as unrated if their accumulated score drops below 6.7%.

At the beginning of processing for a rating period, players whose accumulated score is zero are reset to the status of new players. They are regarded as having played no games. The effect of this is to start calculating ratings from the period in which a player starts to score.

Ratings are not published for players who have played fewer than nine games. For these players, a single digit followed by "R" may be recorded. These players are provisionally-rated, but they must play additional rated games for their rating to be published.

After the tournament in which players reach 30 games, provisionally-rated players are given a confirmed rating provided that they have scored at least 6.7% and less than 100%. Players who do not meet the score guidelines remain classified as unrated, but they retain their playing history to be used to calculate their rating when they earn one.

The score of 6.7% is based on a score of at least two points from thirty games. A player's minimum rating will be around 422 below the average of all his opponents' ratings.

## Calculating Ratings

There are several different calculations made in determining a player's new rating. The choice of calculation depends on the circumstances.

I use the term *partially-rated* to describe a player who has played one or more rated games, but who does not have a confirmed rating. It includes unrated and provisionally-rated players.

We now have several possible ratings categories on the player file:

**New players** never played a rated game.

**Unrated** Played one or more rated games, score doesn't allow them to obtain a provisional rating.

**Provisional** Played fewer than 30 games, score exceeds 6.7%. Additional losses can return provisionally-rated players to unrated status.

**Confirmed** Players who have played 30 or more games, scored  $\geq 30$  or more but less than 100%. In addition, players who had confirmed ratings on the April 1993 list continue to have confirmed ratings.

For all calculations, results against unrated players are not used.

For a new player, a performance rating is calculated:

Symbol	Description
AR	Average of Opponents' ratings
TS	Total score
Sa	Score achieved
Se	Score expected
NG	Number of rated games
SR	the sum opponentss ratings
NG	the number of rated games
R	Rating.
P	the probable percentage score from table 2.
RI	Rating increment
K	rating-point value of a game. At present K=15 for all players.
Rp	the performance rating.
Dp	the rating difference predicted in table 1.

Most of the above symbols may be suffixed with o (old) or n (new).

$$AR = \frac{SR}{NG}$$

$$Rp = AR + Dp$$

### Example

Smith scores 1/5 against players with an average rating of 1250.

$$NG = 5$$

$$TS = 1$$

$Sa = \frac{1}{5} * 100 = 20$ . We locate the entry corresponding to 20% in table 1 and find  $Dp(20) = -240$ .

From the formula we have

$$Rp = 1250 + (-240) = 1250 - 240$$

$$Rp = 1010$$

Smith's performance rating is 1010.

Note that if Smith scored 0/5 in a previous rating period, that information is discarded, and this is deemed to be his first tournament.

Rp is retained as a provisional rating. If the player has fewer than 9 games against rated opponents, the provisional rating is not published. NG, AR and TS are also retained.

For a partially-rated player

$$AR = \frac{ARo * NGo + SR}{NGo + NG}$$

$$Rp_n = AR + Dp$$

### Example

Smith plays another tournament, and scores 1.5/7 against a field averaging 1310.

We have

$$AR = \frac{1250 * 5 + 9170}{5 + 7}$$

$$AR = \frac{6250 + 9170}{12}$$

$$AR = \frac{15420}{12}$$

$$AR = 1285$$

$$TS = TSo + TS_n = 1 + 1.5 = 2.5$$

$$Sa = \frac{2.5}{12} * 100 = .21 * 100 = 21$$

$$Rp = AR + DP(21) = 1285 + (-230)$$

$$Rp = 1050$$

If the player has now played 30 or more games, the player is considered rated with rating = Rp, and further rating changes are calculated accordingly.

Smith has played 12 games, and now has a provisional rating of 1050. Since he has played nine or more games, his provisional rating can be published on the next ratings list. **Note that if Smith had scored less than 1/2, his rating would not be published and would not be used to calculate other players' ratings.**

For a player with an established rating:

$$RI = Sa - Se * K + BP$$

$$Se = P(AR - Ro) * NG$$

Note that if the difference between players ratings exceeds 336, it is set to 336. Thus, if Smith (1051) plays IM Jones (2400), then Jones' rating is set to 1387 for rating Smith, and Smith's is set to 2064 for rating Jones.

Table 1

P	Dp	P	Dp	P	Dp	P	Dp
1.00	-	.75	193	.49	-7	.23	-211
		.74	184	.48	-14	.22	-220
.99	677	.73	175	.47	-21	.21	-230
.98	589	.72	166	.46	-29	.20	-240
.97	538	.71	158	.45	-36	.19	-251
.96	501	.70	149	.44	-43	.18	-262
.95	470	.69	141	.43	-50	.17	-273
.94	444	.68	133	.42	-57	.16	-284
.93	422	.67	125	.41	-65	.15	-296
.92	401	.66	117	.40	-72	.14	-309
.91	383	.65	110	.39	-80	.13	-322
.90	366	.64	102	.38	-87	.12	-336
.89	351	.63	95	.37	-95	.11	-351
.88	336	.62	87	.36	-102	.10	-366
.87	322	.61	80	.35	-110	.09	-383
.86	309	.60	72	.34	-117	.08	-401
.85	296	.59	65	.33	-125	.07	-422
.84	284	.58	57	.32	-133	.06	-444
.83	273	.57	50	.31	-141	.05	-470
.82	262	.56	43	.30	-149	.04	-501
.81	251	.55	36	.29	-158	.03	-538
.80	240	.54	29	.28	-166	.02	-589
.79	230	.53	21	.27	-175	.01	-677
.78	220	.52	14	.26	-184	.00	-
.77	211	.51	7	.25	-193		
.76	202	.50	0	.24	-202		

**Example**

Brown, with a confirmed rating of 1010, plays in a tournament and scores 1.5/7 against players whose average rating is 1250.

$$Sa = 1.5$$

$$Se = P(1250 - 1010) * 7 = P(240) * 7 = .20 * 7 = 1.40$$

$$Ri = (1.50 - 1.40) * K = 0.10 * 15 = 1.50$$

BP is bonus points awarded for exceptional performances. For most players in most events, no bonus ratings points are awarded.

At the end of the rating period, all Brown's ratings increments are added to his old rating. If the processing of this tournament corresponded to the end of a ratings period, his new rating would be  $1010 + 1.50 = 1011.5$ . The ratings list would record it as 1012.

At the end of processing for a ratings period, all rating increments for each player are added to his rating at the beginning of processing.

Bonus points may be awarded to players in tournaments exceeding five rounds as follows:

Games	Condition	Points
6-10	(Sa-Se) > 1	15*(Sa-Se-1)
11-15	(Sa-Se) > 2	15*(Sa-Se-2)
15	(Sa-Se) > 3	15*(Sa-Se-3)

Table 2

D	Pd	D	Pd	D	Pd
Rtg Diff	H L	Rtg Diff	H L	Rtg Diff	H L
0-3	.50 .50	122-	.67 .33	198-	.76 .24
4-10	.51 .49	129		206	
11-17	.52 .48	130-	.68 .32	207-	.77 .23
18-25	.53 .47	137		215	
26-32	.54 .46	138-	.69 .31	216-	.78 .22
33-39	.55 .45	145		225	
40-46	.56 .44	146-	.70 .30	226-	.79 .21
47-53	.57 .43	153		235	
54-61	.58 .42	154-	.71 .29	236-	.80 .20
62-68	.59 .41	162		245	
69-76	.60 .40	163-	.72 .28	246-	.81 .19
77-83	.61 .39	170		256	
84-91	.62 .38	171-	.73 .27	257-	.82 .18
92-98	.63 .37	179		267	
99-106	.64 .36	180-	.74 .26	268-	.83 .17
107-113	.65 .35	188		278	
114-121	.66 .34	189-	.75 .25	278-	.84 .16
		197		290	

Brown (1011.5) plays another tournament, and shows considerable improvement. Against a field averaging (after application of the 336 rule) 1210, he scores 4/7.

$$Sa = 4$$

$$Se = P(1210 - 1011.5) * 7 = P(198.5) * 7 = .25 * 7 = 1.75$$

$$BP = 15 * (4 - 1.75 - 1) = 15 * 1.25 = 18.75$$

$$Ri = (4 - 1.75) * K + 18.75 = 2.25 * 15 + 18.75 = 33.75 + 18.75$$

$$Ri = 52.50.$$

In this case, Brown takes 33.75 ratings points from his opponents, and adds 18.75 to the ratings pool.

**Prospective changes**

to the way ratings are calculated are:

Using various values for K for different players. Low values would be used for very strong players who are presumed to maintain a steady level of competence. High values would be used for new players, particularly juniors, who are expected to be improving quickly. Over time, the value used for K has little effect on the ratings of players who maintain the same proficiency. However, larger numbers mean that ratings change more quickly as proficiency changes. Elo describes K used in this way as a development coefficient.

Use a higher K value for players who have been inactive for a time; perhaps two years. This means that players who have been inactive in the ratings pool for some time will change more quickly when they return. It would work equally well for players who have improved through playing overseas, or become rusty through not playing at all.

Calculating rating changes for individual games rather than based on the average of opponents' ratings. This should give more accurate results where opponent with widely different ratings are encountered.

Calculating bonus points over a ratings period rather than for individual tournaments. This will result in smaller rating increases where players are inconsistent. It should also make it harder for players to achieve a rating in excess of their playing strength.

Require players to play regularly in order to obtain a confirmed rating. In Victoria, some juniors play the Vic Junior Championship but no other rated events in their first year or so of tournament chess. These players often play other chess, so early games are meaningless. This requirement would also eliminate players who play a few tournaments and decide tournament chess is not to their liking. Players who play a little and infrequently would not get a confirmed rating.

The "336 rule distorts the relative ratings of players. In addition, it depresses the ratings of players who are improving. A player rated 845, in one tournament, beat players rated 1474 & 1477, and drew with players rated 1556 & 1324, three of them juniors currently performing elsewhere above their current ratings. Under current rules, these games are rated as if the opponents were rated 1181. That is, the rating change is based on the player's own rating and his score against other players.

The new ratings system will calculate ratings changes for each individual game, and update ratings between tournaments. Ratings changes will in all cases be based on the difference between the players actual ratings and the result of the game.

The new system will also use different values of K for different classes of player. Top established players such as Ian Rogers and Darryl Johansen will have low values for K, maybe 8 or 10, so their ratings will change relatively slowly. New players will have large values for K: maybe 35-40, so their rating changes more quickly. When they achieve 30 games it would be reduced. Young players will have a larger value than otherwise.

Remember, the value of K doesn't directly affect a final player's rating: it gives more weight to more recent results, but over time the rating will move towards its "true" value. K controls the amount of rating change for a game, but not the direction.

One of the effects of the changes will be to reduce the ratings of top players compared with their most frequent opponents. It will affect players such as Rogers, Johansen, Jamieson and a host of others. It

may also affect leading players in clubs or other regional groups where a few players are rated much above the others in the area.

To mask this effect, I plan to add a number to the ratings of all players. While it is too early to calculate the correct adjustment, I expect it to be around 100. The idea is to take a group of players who play in both Australian and FIDE-rated events regularly enough to have reliable ratings in both groups and to make their Australian and FIDE ratings consistent.

This will have additional benefits. At present, foreign players often assume that Australian ratings are consistent with FIDE's, and underestimate the strength of Australian chess. I'm told this discourages foreign players from visiting Australia. Aligning Australian ratings with FIDE ratings will reduce this problem. It might also give us a better idea of the strength of chess computers with their flash 2200+ ratings.

The new ratings system is still in development (and will be for quite some time yet). It will be usable with a mouse. Ratings officers will select tournament entrants from a list displayed on the screen. They will be able to see each player's name, state & rating. I hope this will reduce errors in entering tournament details. If the player they want isn't there, they will be able to leave the tournament (without losing their data) and register the player. Similarly, if there is an error in the player's details, they will be able to correct it immediately.

**Rating new clubs**

I had a phone call from Jason Sou in Innisfail. His problem: "I'm the only rated player in the club. How do the others get ratings?" The answer is, "By playing players with ratings."

After some discussion, we agreed that this provided a good excuse for a semi-social outing. You arrange with another club to play a special kind of team event. You should play as many games as possible, so all-in-60 comes to mind since it's the fastest chess that the ACF rates. 60-minute chess allows eight rounds in a long weekend without too much trouble. So, arrange for a team of eight unrated players to travel to meet a team of eight rated players. All players in each team play each player in the other, so all games are rated for the unrated players. The current rating system will not rate the games against the unrated players, although the new system will.

After the event, the unrated players will have performance ratings (except those who score 0/8 or 8/8). Although these ratings won't be published, the



## The Mercantile Mutual Insurance Australian Chess Grand Prix 1993 Final Scores and Prize Winners

Open Prizes				Under 2000 Prizes			
1 D.Johansen	Vic	133.25	\$1500	1 A.Allen	Qld	127.30	\$800
2 G.West	Vic	118.00	\$1000	2 M.Baron	Vic	104.79	\$500
3 M.Kontorovich	Vic	101.25	\$800	3 M.Kagan	Vic	87.54	\$300
4 I.Rogers	NSW	90.50	\$700	4 J.Bolens	NSW	84.84	\$200
5 L.Ostrowski	Qld	90.18	\$600	5 I.Ilic	NSW	76.93	\$100
6 G.Canfell	NSW	82.43	\$500				
7 L.Sandler	Vic	80.23	\$400	Under 1600 Prizes			
8 D.Gedevani	NSW	75.73	\$300	1 M.Leskiewicz	Qld	112.17	\$500
9 A.Wohl	SA	73.38	\$200	2 D.Beaumont	Vic	103.81	\$300
10 M.Gluzman	Vic	59.08	\$100	3 B.Tindall	NSW	90.12	\$100
State Consolation Prizes				Women's Prize			
3 C.Pizzato	Qld	71.83	\$40	1 N.Jones	NSW	151.00	\$400
1 D.Ellis	WA	47.90	\$100	Girl's Prize			
2 B.D'Souza	WA	44.00	\$60	1 N.Szuveges	Vic	154.50	\$400
3 D.Dwyer	WA	42.17	\$40	Juniors' Prize			
2 T.Tao	SA	33.00	\$60	1 J-P.Wallace	NSW	148.00	\$400
3 O.Oks	SA	22.00	\$40				
1 S.Brown	Tas	8.00	\$100				
2 B.Stansfield	Tas	8.00	\$60				
3 M.Rothlisberg	Tas	8.00	\$40				
1 L.Moylan	ACT	114.50	\$100				
2 T.Reeves	ACT	80.25	\$60				
3 R.O'Brien	ACT	54.50	\$40				

**Darryl Johansen** won the 1993 Mercantile Mutual Grand Prix making it his third win in succession. He was presented with his cheque for \$1500 at the prize-giving ceremony at the Australian Championships.

## The Mercantile Mutual Insurance Australian Chess Grand Prix 1994 Progress Scores at 14.3.94

Whilst it is early days yet in the 1994 MM Grand Prix, Michael Baron has shot to the lead in the Open, U/2000 and Junior classes. Geraldine Johns-Putra leads the U/1600 and women's classes, although she is only tied for first in the women's with Natalie Guy. Narelle Szuveges leads the girls' class.

Open Class			
1 M.Baron	Vic	35.00	
2 D.Hamilton	Vic	17.50	
3 D.Johansen	Vic	17.50	
4 G.West	Vic	17.50	
5 L.Sandler	Vic	14.50	
6 D.Ellis	WA	12.00	
7 D.Gedevani	NSW	8.00	

## The Mercantile Mutual Insurance Australian Chess Grand Prix 1993 Tournament Attendance

Event	State	Starting Date	Class	No. Players
1 Doeber Cup	ACT	9/4/93	5	162
2 Suncoast Open	QLD	5/11/93	5	137
3 Begonia Open	VIC	6/3/93	5	80
4 VCA Xmas Swiss	VIC	18/12/93	5	79
5 Queen's Birthday Weekender	NSW	12/6/93	5	78
6 Noosa Open	QLD	27/3/93	5	76
7 ANU Open	ACT	26/6/93	5	73
8 3rd Redcliffe Challenge	QLD	12/11/93	5	73
9 Victorian Open	VIC	12/6/93	5	58
10 Australia Day Open	VIC	30/1/93	2	57
11 Norths Weekender	ACT	3/12/93	3	56
12 Gold Coast Open Championship	QLD	19/6/93	3	54
13 Greater Sydney Open	NSW	2/10/93	5	54
14 Christmas Cup	WA	4/12/93	2	54
15 Best in the West	VIC	18/9/93	5	48
16 Foundation Day Tournament	WA	12/6/93	3	46
17 Albury Open Championship	NSW	15/8/93	5	43
18 Gufeld Cup	WA	25/9/93	2	43
19 NSW Chess Centre Open	NSW	23/1/93	1	42
20 28th Peninsula Open	QLD	30/4/93	1	42
21 Geelong Open	VIC	17/7/93	5	42
22 North Rocks	NSW	15/1/93	1	41
23 Perth Open	WA	30/1/93	2	40
24 WAPBF Mountain Open	VIC	24/4/93	4	39
25 South West Open Championship	WA	27/3/93	2	37
26 Darling Downs Open	QLD	9/4/93	3	37
27 Labor Day Weekender	SA	2/10/93	5	34
28 NSW Chess Centre Open	NSW	10/12/93	3	32
29 Australia Day Weekender	SA	29/1/93	1	30
30 NSW Chess Centre Open	NSW	14/5/93	2	30
31 NSW Chess Centre Open	NSW	16/7/93	2	30
32 Melbourne Easter Weekender	VIC	9/4/93	2	29
33 Parkes Intergalactic Open	NSW	24/4/93	5	29
34 NSW Chess Centre Open	NSW	19/11/93	2	26
35 Atherton Open	QLD	28/8/93	1	23
36 Burnie Weekender	TAS	12/6/93	1	12

**1,866**

## The Mercantile Mutual Insurance Australian Chess Grand Prix 1994 Events after 1.4.94

8. Doeberl Cup	ACT	1. 04 . 94	5	Italo-Australian Club, Forrest, Canberra
9. Easter Tournament	WA	1. 04 . 94	2	Wesley College, Coode St, South Perth
10. Hakoah GP Open	NSW	23. 04 . 94	5	Hakoah Club Ltd, Bondi, Sydney
11. 29th Peninsula Open	QLD	29. 04 . 94	3	Clontarf State High School, Brisbane
12. NSW Chess Centre Open	NSW	13. 05 . 94	1	Chess Centre Surry Hills, Sydney
13. Adelaide Cup	SA	14. 05 . 94	1	Adelaide Chess Centre
14. Foundation Day Tournament	WA	28. 05 . 94	3	Edith Cowan University, Mt Lawley, Perth
15. Burnie Tas Open	TAS	11. 06 . 94	1	Nurses' Home, N-W Regional Hosp, Burnie
16. Queen's Birthday Weekender	NSW	11. 06 . 94	5	Souths Juniors Leagues Club, Sydney
17. Victorian Open	VIC	11. 06 . 94	5	Melbourne Chess Club
18. Gold Coast Open	QLD	17. 06 . 94	5	Somerset College Library, Mudgeeraba
19. Logan City Open	QLD	24. 06 . 94	5	Logan City, Brisbane
20. ANU Chess Festival	ACT	15. 07 . 94	5	Old Canberra House, ANU
21. Geelong Open	VIC	16. 07 . 94	5	Ambassador Hotel, Geelong
22. NSW Chess Centre Open	NSW	23. 07 . 94	1	Chess Centre Surry Hills, Sydney
23. Townsville Open	QLD	6. 08 . 94	5	St Margaret Mary's School Hermit Park, Townsville
24. Innisfail Open	QLD	13. 08 . 94	5	Innisfail State High School
25. Atherton Open	QLD	20. 08 . 94	5	Kairi Community Hall, Atherton
26. Cairns Open	QLD	27. 08 . 94	5	TAFE College, Eureka Street, Cairns
27. Great Ice Creamery Open	QLD	3. 09 . 94	5	Brothers Leagues Club, Bundaberg
28. Best in the West	VIC	17. 09 . 94	5	ANBYSC Pavillion Altona, Melbourne
29. Gufeld Cup	WA	1. 10 . 94	2	Wesley College, Coode St, South Perth
30. Greater Sydney Chess Festival	NSW	1. 10 . 94	5	Sydney
31. Labour Day Weekender	SA	1. 10 . 94	5	Adelaide Chess Centre
32. Albury Open Championship	NSW	15. 10 . 94	5	Albury City Council Offices
33. Gold Coast Classic	QLD	28. 10 . 94	5	Somerset College Library, Mudgeeraba
34. NSW Chess Centre Open	NSW	29. 10 . 94	1	Chess Centre Surry Hills, Sydney
35. Suncoast Open	QLD	4. 11 . 94	5	Luther Heights Youth Camp, Coolum Beach
36. 4th Redcliffe Challenge	QLD	11. 11 . 94	5	Clontarf State High School, Brisbane
37. Norths Weekender	ACT	3. 12 . 94	3	Norths Rugby Club Belconnen, Canberra
38. Christmas Tournament	WA	3. 12 . 94	2	Edith Cowan University, Mt Lawley, Perth
39. NSW Chess Centre Open	NSW	9. 12 . 94	1	Chess Centre Surry Hills, Sydney
40. VCA Xmas Swiss	VIC	17. 12 . 94	5	Melbourne Chess Club



The Victorian Chess Association is pleased to invite entries for the 1994 Victorian Open Chess Championship, featuring the largest First Prize ever offered in Australian Chess.

## Victorian Open Championship 1994

Sponsored by MultiMedia City

### VENUE

Melbourne Chess Club, 66 Leicester St, Fitzroy 3065. Phone 416-3149.

### PRIZES

# 1st Prize \$5000

<b>1st \$5,000</b>	<b>Rating Group A</b>	<b>R rating Group C</b>
2nd \$500	1st \$100	1st \$100
3rd \$300	<b>Rating Group B</b>	<b>Top Unrated</b>
	1st \$100	1st \$75

Any player finishing above the computer supplied by *Independent Computers of Australia* will win a special prize of \$75 per player.

### PLAYING SCHEDULE

Saturday 11th June	Sunday 12th June	Monday 13th June
2.00pm Entries Close	9.30am Round 3	9.30am Round 6
2.30pm Round 1	2.30pm Round 4	2.30pm Round 7
7.30pm Round 2	7.30pm Round 5	6.30pm Prizegiving

### TIME CONTROL

40 moves in 90 minutes, then 20 moves in 20 minutes repeating.

### ENTRY FEE

Adults	\$40.00
Concession	\$25.00

*Free to GM's IM's and WIM's.*

Victorian players who are not already Registered Competitors must pay the annual registration fee of \$40 (full) or \$30 (concession) which includes a subscription to "Australian Chess Magazine" or pay a single event fee of \$12 (full) or \$7 (concession).

### ENTRIES

Players may enter on the day, but to secure your place it would be advisable to send your entry to VCA Treasurer, PO Box 716, Mt. Waverley, 3149.

### GRAND PRIX

This is a Mercantile Mutual Grand Prix Class 5 event, enabling players to gain maximum points toward the \$10,000 grand prix prizes.

### RATING

The tournament will be ACF rated.



# Street Chess

**IS FUN FUN FUN  
IS FUN TO WATCH  
IS FUN TO PLAY**

**IT HAPPENS EVERY SATURDAY**

In  
**Garema Place 9-5pm.**

Competitors register by 10.00am.  
2 x 1/2 point byes available  
Competition starts 10.30am.

Winners paid off & buzzed off by 2.30pm.

**WHY DO WE PLAY IT?  
CHESS 4 FUN IS WHY!!**

**Visitors Welcome.**

Brochures & Club info. available from:  
Canberra Coffee Centre, Garema Arcade, Garema Place,  
or  
PO Box 84, Campbell, A.C.T. 2601



## Mercantile Mutual Australian Chess Grand Prix 1994 Queensland Circuit



**30 April - 2 May 1994 (Class 3) 29th Peninsula Open - Redcliffe**  
Enquires, Norm Braybrooke (07) 203 3732

\*\*\*\*\*  
**Class 5 Double-Header, starring Grand Master Ian Rogers on Board 1**

-----  
**17 - 19 June 1994 - Gold Coast Open (Class 5) first place \$1,000.**  
Enquires, Graeme Gardiner (075) 305794

**24 - 26 June 1994 - Logan City Open (Class 5) first place \$1,000.**  
Enquires, Ian Murray (07) 349 5648

\*\*\*\*\*  
**5 Week-Ends of Class 5 Chess Tournaments, (August is nice in North Qld)**

-----  
**6 - 7 August 1994 - Townsville Open (Class 5)**  
Enquires, Andrew Noonan (077) 25 5705

**13-14 August 1994 - Innisfail Open (Class 5)**  
Enquires, Jason Sue (070) 61 6886

**20-21 August 1994 - Atherton Open (Class 5)**  
Enquires, Mike Whitworth (070) 91 4092



**27-28 August 1994 - Cairns Open (Class 5)**  
Enquires, Dr Bruce Cameron (070) 53 7737

**3 - 4 September 1994 - Great Ice Creamery Open (Class 5) Bundaberg**  
Enquires, Simon Hindley - home 071-55 2524, work 071-52 2212.

\*\*\*\*\*  
**Triple Header Class 5 Tournaments, (Your last chance for the big money)**

-----  
**28-30 October 1994 - Gold Coast Classic (Class 5) \$1,000 First place prize**  
Enquires, Graeme Gardiner (075) 30 5794

**4 - 6 November 1994 - 5th Suncoast Open (Class 5) \$1,000 First place prize**  
Enquires, Bill Powell (074) 46 1852

**11-13 November 1994 - 4th Redcliffe Challenge (Class 5)**  
Enquires, Norm Braybrooke (07) 203 3732







## The 1994 Mercantile Mutual Australian Grand Prix Rules

The Grand Prix is a year-long competition sponsored by Mercantile Mutual Insurance with prizes in excess of \$10,000. Points are awarded to players and accumulated in all registered tournaments starting in January and finishing in December each year. Because of the GP rating cut-offs, special categories, and the fact that points go to more places than is normal in tournaments, players don't have to do exceptionally well in a tournament to collect worthwhile GP points.

A spin-off of the Grand Prix is that the fee paid to register a tournament goes to the Mercantile Mutual Junior Development Fund administered by the ACF. The Fund will receive \$10,000 in 1994 to be used for junior coaching; travel and entry fees.

### Rules for Players

#### 1. Allocation of GP Points

To earn points a player has to enter a tournament listed on the official GP program and then needs to qualify for one of the places provided by the class of the event. The placing of players depends on their final score in the particular tournament, and on rating, sex and age. A class 1 event provides five places, a class 2 seven places, a class 3 eight places and classes 4 & 5 ten places for GP points.

The same number of points are available in each of six categories, i.e. the Open, U2000, U1600, Women, Girls and Juniors; players may earn points simultaneously in several categories.

GP points are allocated as follows

Class 1: 8, 5, 3, 2, 1;

Class 2: 12, 8, 5, 4, 3, 2, 1;

Class 3: 16, 10, 7, 5, 4, 3, 2, 1;

Class 4: 20, 15, 10, 8, 6, 5, 4, 3, 2, 1;

Class 5: 25, 20, 15, 10, 8, 6, 5, 4, 3, 2.

In a tie, points are summed and divided equally amongst the tied players.

Points gained by a player in several events are accumulated by category up to seven scores, with the total determining the player's overall standing in the GP category. When

seven scores have been reached in any category, the only way for a player to improve his total is to replace his lowest existing score with a higher one. The ACF GP Supervisor determines everyone's standing in the Grand Prix.

Note that some GP events are not one single Swiss but two separate tournaments. In such cases points are allocated where most of a particular GP rating category is found, the rest missing out. An exception is made for women, girls and juniors when points are allocated in the Open first and then in the closed section, in order of placings (tournament scores).

#### 2. Junior Age (boys and girls)

Players will be treated as juniors for the whole of the GP calendar year if they were under 18 on 1 January of that year. Girls qualify for both the Girls and the Juniors categories.

#### 3. Ratings used for GP Purposes

At the beginning of the GP in January, ratings are taken from the previous December ACF list. This list is then used throughout the year to maintain stability in GP rating categories. Unrated players qualify for points only in the Open and the special categories (Women, Girls and Juniors).

#### 4. Prizes

##### a. General Categories

##### b. Special Categories

Place	Open	U2000	U1600	Best Woman	\$400
1	1500	800	500	Best Girl	\$400
2	1000	500	300	Best Junior	\$400
3	800	300	100		
4	700	200		Total	\$1,200
5	600	100			
6	500				
7	400				
8	300				
9	200				
10	100				
Total	\$6,100	\$1,900	900	1st	\$100
				2nd	\$60
				3rd	\$40

##### c. Consolation Prizes

Prizes are awarded to the highest scorers at the end of the calendar year GP program. Players can qualify for points in several categories simultaneously; however they are eligible for only one prize, the one with the highest value in money terms. Consolation

prizes are given to the best scorers, regardless of category, in States which would otherwise have fewer than three prize winners. Prizes are awarded at the following Australian Championships, or later by the relevant State Association.

## Rules for Tournament Organisers

### 5. Tournament Registration

1995 tournaments are to be registered no later than 14 October 1994. The class depends on the registration fee paid. Fees are \$100 per class in metropolitan areas of Sydney, Melbourne, Brisbane and Canberra-Queanbeyan; \$50 per class elsewhere-payable after registration but no later than a month after the end of the tournament to the ACF GP Supervisor or the ACF Treasurer.

### 6. Minimum First Prize

For classes 3-5, the minimum guaranteed first prize should match the category x \$100.

### 7. Scoresheets, Brochures, Posters, Media Releases

All tournament organisers will receive Mercantile Mutual stationary and regular media releases on the Grand Prix, material that is also sent to all chess correspondents. Organisers should maximise opportunities for publicising their tournaments, ensuring that ads carry the words "A Mercantile Mutual Grand Prix Event Class -". (Local tournament sponsors should be named also of course) The ACF GP Supervisor appreciates receiving advance copies of brochures with full tournament details.

### 8. Tournament Advertising in ACM and the ACF Rating Booklet

The Australian Chess Magazine has been the official medium for information about the GP and it is recommended that GP organisers subscribe to it. In 1994 the ACF will also be using the Rating Booklet as an additional channel for GP information and tournament ads. (State distribution of the booklets to non-ACM subscribers will have to be expeditious to keep to tournament deadlines.)

### 9. Submission and Dissemination of Results

Organisers must be prompt in letting the ACF GP Supervisor know the tournament final scores, with identification of interstate players, women and juniors (boys and girls). Organisers and State Association officials should display GP media releases, these rules, and detailed progressive results-so that players become more aware of the Grand Prix and whether they have any points in it.

## AUSTRALIAN CHESS ENTERPRISES

4/69 Garfield Road East  
RIVERSTONE  
NSW 2765

PO Box 6301  
BAULKHAM HILLS  
NSW 2153

Tel: (02) 838-1529

Fax: (02) 838-1614

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